

# Art Curriculum Statement

## Vision

Our Art curriculum has been designed to develop creativity and challenge, to engage and inspire children and equip them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. Our curriculum has appropriate subject knowledge, skills and understanding to explore and investigate, create and evaluate artwork as set out in the National Curriculum and so will enable the children to reach and exceed their potential. Each cycle has been designed around five key elements: **Generating ideas, Making skills, Formal elements, Knowledge of artists** and **Evaluating**. Our art curriculum cycles have been matched to the whole school themes to ensure it enhances and roots knowledge in children's long term memory.

## Aims

Our art curriculum provides a clear and comprehensive scheme of work that will show a progression of **skills** across all key stages within the strands of Art. Each year children will develop their **knowledge** and **skills** in the elements of **drawing, painting and 3-d work**.

The children are given an opportunity to present their sense of vision through observation, experimentation and illustration. Pupils are encouraged to use their imagination through a wide variety of media and manipulative skills are developed as well as an awareness of colour, texture, design and dimension. Because the children will have access to key knowledge, language and meanings, they will be able to apply this to their work in Art and across the wider curriculum.

## Characteristics of an Artist

The ability to practise creativity and experiment with different forms of it.

To observe and use all their senses as inspiration.

Being a deep thinker and being willing to persevere with an idea.

Being open-minded and willing to see things from a different perspective.

To take inspiration to create their own work.

**"Great artists steal"-Pablo Picasso**

A passion for Art that drives what they do.

## Our Learning Journey



## A Knowledge rich curriculum

Our principal aim is that children leave St. Andrews's CE VC Primary School with a wide range of happy and rich memories in Art formed through interesting and exciting experiences. Ensuring that children see learning in Art as an ongoing process not a one-off event.

The Children will be taught:

### **Key Stage 1:**

- Introduction to the artist/ art form to be studied.
- Learn about the background of the subject
- Use a range of materials and media to develop art and design techniques in the style of the subject studied
- Produce a piece of work in the style of the subject studied
- Evaluate work, making links and comparisons between theirs and the subject studied
- Use sketch books to further develop techniques when no designated topic

### **Key Stage 2:**

- Children should be using their sketch books frequently as a place for them to experiment and try out techniques at any point in the school week. They should be considered an art jotter to be used regularly and by the children's own initiation so that ideas can be review and revisited.
- Pupils should be taught to develop their techniques through topic work including their control and use of materials – increasingly being able to decide and choose which materials to use to produce a finished piece.
- Pupils will be taught about great artists, architects and designers in history with equal attention being paid to men as well as women artists, and art from a variety of cultures central to whole school themes.

## Art in Action

Art is underpinned by the children putting their knowledge and understanding into action by understanding several key concepts



Generating  
Ideas



Making Skills



Formal  
Elements



Knowledge of  
Artists



Evaluating

## Knowledge to be remembered not merely encountered

At St. Andrew's, Art is carefully planned sequentially so that elements of it are regularly returned to, supporting children to accumulate knowledge over time. The knowledge will be carefully mapped and shared through a knowledge organiser in order to build a strong schema.